Appendix A

Glossary of Terms

AI	Artificial Intelligence.
ADD	Adversarial Diffusion Distillation. A combination of
ADD	aspects of Generative Adversarial Networks (GANs) and
	Diffusion Models.
API	Application Programming Interface. A defined
All	protocol that allows two computer programs to
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Automodon	communicate and exchange data.
Autoencoder	An autoencoder is a system that can encode an image
	from a "pixel space" representation of an image into a
	representation in "latent space" (the encoder role) or
	from latent space back into pixel space (the decoder
	role).
AWS Cluster	Amazon Web Services Inc cloud hosting and processing
	resources.
Batch/Batch size	In the context of training Stable Diffusion, the
	number of training images processed by the model
	during a single training step or iteration.
Bias	See also "weights". A constant added to the sum of
	the weighted inputs of a neuron (or node) in a neural
	network which affects the output. The weights and
	biases are sometimes just called the "weights" of a
	model.
Checkpoint	A file recording the current state of training of a
	machine-learning model. Further training can
	continue from that checkpoint. Versions of Stable
	Diffusion may be released at a particular
	"checkpoint" and then training continued for later
	versions. Versions v1.1, v1.2, v1.3 and v1.4 of Stable
	Diffusion are both checkpoints and versions.
CLIP/CLIP text encoder	Contrastive Language-Image Pre-Training. It is a deep-
	learning model that has learned the relationship between
	images and text. It has an image encoder and a text
	encoder.
Diffusion Model	An AI system that generates an output, such as an image,
	by a process of starting with an image consisting of
	noise, or an image to which noise has been added, and
	progressively removing the noise to generate an output
	image.
Deep Learning	A procedure to optimise both the decision function and
	the underlying input representation based on data.
Denoising	The process of removing noise from an image.
Epoch	A complete pass of all the data in a training dataset
_p	during a training process.
	adming a defining process.

GANs	Generative Adversarial Networks. Unlike Diffusion
	Models, GANs can produce images in a single step but
	include drawbacks such as lower sample quality.
Generalisation	A network such as Stable Diffusion must be able to
	perform well on new data. This means it must generalise
	– i.e. recognise and understand the general patterns and
	rules in the training data and be able to apply them in a
	different context.
Generative AI	Machine Learning models that generate content such
	as images or text as their output.
GPU	Graphics Processing Unit.
Gradient Descent	A method of training in which a model plots a route
	from a given starting point (i.e., the model's
	unoptimized starting loss function) to the lowest point
	(i.e. a minimum of the cost function) by taking the
	steepest descending local gradient.
Inference	The process of running a machine learning model to
	produce outputs (images in the case of Stable Diffusion).
Iteration	The process by which the model being trained generates
	an output from a training data sample (or batch of
	samples), calculates the loss function, calculates the
	gradient of the loss function on a layer-by-layer basis,
	and updates the weights to achieve the gradient descent
	step.
Latent space	An image in "latent space" is an image that has been
-	converted from an image in pixel space using an
	autoencoder. Latent space is a compressed, representative
	form of the pixel space image that is more memory- and
	computationally-efficient.
Layers	A collection of neurons or nodes. In a neural network,
	information flows from layer to layer. Each layer is
	composed of a collection of neurons or nodes. There
	is an "input layer" and an "output layer", and there may
	be intermediate layers, known as "hidden layers".
Loss Function	A quantification of the difference between the target
	or expected output of a model and the actual output.
	Loss function is used in a model's training process in
	determining adjustments to its weights that should
	result in a reduced loss function.
Machine Learning	Given a task to solve, a machine-learning system is
G	designed to infer a solution from data without being
	instructed explicitly on how to solve the problem.
	The system is trained by providing it with data from
	which it can "learn" to carry out tasks not explicitly
	provided for by the software engineer's design.
	Machine learning is part of the wider field of AI.
Memorisation	This process occurs in image models such as Stable
	Diffusion when the model is over-exposed to one specific
	training image linked to a particular concept. The
	process of memorisation undermines the model's ability
	process of memorisation andomines the model's domity

	to generalize and generate new content when prompted
	with a text prompt for that concept.
Model Card	A short, standardised document that provides detailed
	information about the Model.
Neural Network	A machine learning model consisting of a network of
	neurons (or nodes).
Noise	In the context of an image, noise can take the form of
	random pixel values. An existing image can be
	partially corrupted with noise, or an image can consist
	entirely of noise.
Open source	Software whose source code is made freely available for
0 00	anyone to use.
Overfitting	A situation where the model produces outputs that fit too
	closely to the training samples rather than generalising
D:1/D:1	from them.
Pixel/Pixel space	A digital image suitable for human viewing may be
	represented by a two-dimensional array of "pixels". An
Prompt	image in "pixel space" is an image in this form. A descriptive text caption or an image (or both) input
Trompt	by a user to condition the output of Stable Diffusion.
Sample/Sampling	The value drawn from the probability distribution.
Sample/Sampling	Drawing a value from a specified probability
	distribution.
Stochastic system	A system in which the same input may not produce
stochastic system	the same output because of some randomness or
	probabilistic behaviour of the system.
Seed/Seed value	In Stable Diffusion a "seed" is a latent image used as
	the starting point for the inference process. The seed may
	be pure random noise or a user image to which noise has
	been added. In the case of text-to-image inference, the
	user can specify the "seed value" (a numeric value) in
	which case the same seed image will be used each time,
	and the output will be identical or practically so.
Step	In the context of training a model like Stable Diffusion a
	"step" is the process of adjusting the model weights at
	the end of each iteration. It can also be used
	synonymously with "iteration". See also "Iteration".
Text Encoder	The text encoder takes a sequence of tokens (numbers
	representing words or parts of words) and converts them
	using a deep learning model to form a "text-embedding"
	or an "embedding" which is designed to represent the
Tuoining	semantic meaning of the words.
Training	The process by which a machine-learning model
Tokens/Tokeniser	"learns" its model weights from user-provided data.
10kens/10keniser	A tokeniser converts text into tokens, which are numbers
U-Net	representing words or parts of words.
U-11Cl	A neural network that, in the case of Stable Diffusion, is responsible for "denoising" the image in latent
	space. The denoising process may be conditioned by
	space. The denoising process may be conditioned by

	user prompts to influence the resulting image.
URL	Uniform Resource Locator – a hyperlink (via a web
	address) to the original internet location at which the
	referenced image is made available to the public by the
	website operator.
Vector File	A resolution independent depiction of a visual image that
	can be scaled up or down and is often used for
	illustrations.
VRAM	Video Random Access Memory.
Weights	In a neural network a neuron (or node) has inputs (which
	may come from outside the network or from a previous
	layer of the network) and an output. A "weight"
	determines the strength of the effect a particular input has
	on the output. See also "bias".
	The weights and biases are sometimes just called the
	"weights" of a model. The aim of training is to adapt the
	weights and biases such that the model produces desired
	outputs.